Tooltips on:

* Tables (describe each column)
* KPIs (provide definitions of terms or calculations)
* Monthly income threshold on monthly balance chart
* Anything that comes to mind to you with a fresh pair of eyes

A quickstart landing/tutorial page showing the basics of how to use the app. A video (screen recordings) or animation would be ideal, or a slideshow with annotated stills.

* General layout of the app
* Where to find simulation outputs and aggregate, export them
* Where and how to edit, import, and export the simulation parameters. *Will provide a template for the parameter file and a separate bit of documentation on how to fill it in.*
  + Caveat that crop calendars are currently fixed as they’re so slow to import
* How to compare farm scenarios (and export the results).

*Other QoL tweaks to UX that have been requested:*

* Editable currency (exchange rate can already be edited, but parameter name should reflect rupiah > *any* and ‘USD’ displayed throughout in chart titles should also change dynamically.
* Could we add an "Average Daily Income" chart close to the other economic graphs? It should display the line for the Living Income threshold (a variable modifiable somewhere in the app).
* Could we also ensure that numerical values do not have too many decimals? Maybe only 2 or 3 maximum, to facilitate readability.
* Regarding parameter names, can we display more explicit names than those used in the code?
* Could we show a graph with yield curves where we can edit the crop data? That would help us visualize the production patterns when modifying the data.
* Could we have an InfoBox (or whatever it is called) with the average monthly income throughout the simulation as one of the KPIs at the top of the main dashboard (e.g., average monthly income over 20 years)?
* To facilitate the comparison of scenarios, can we also export the results (in a csv/excel file?) with the time series and the KPIs?